Anthony Huff & Nyrih Smith

Project 3: Champ Viewer

* Champ Viewer is a web application where you view the stats of league of legends champions and can view various data about each one of them.
* We have a function for getData that combines the api url and our api key and it also ajax, also have a function that deals with any errors that will appear in the app. We have an if statement that displays “No results found” if there’s no data. A for loop that contains the champion’s name, title, Description, Lore, spells, tips, and images.
* The design of the app was made to be easy on the eyes and simple for the user to use. The border and padding are symmetrical. Also each object is on its on line.
* Technical wise we based this off the movies json and the eventful api. We are pulling information from the riot games api to display our champions.
* HTML5 Technology: JavaScript, jQuery, File API
* There are no extras
* We used parts from the json and eventful ICEs
* I would give Anthony an A. He went out of his way to add things like the “tips” without my knowledge that I appreciate. He did a more actual coding than I did. I would give myself an A-. I did the design document and the sketch in Photoshop. The coding I did was not as much, but I help figured out the things we got stuck on.